

# Efficient verification of observational equivalences in finite process calculi

Vincent Cheval, Steve Kremer, Itsaka Rakotonirina

Inria Nancy Grand-Est

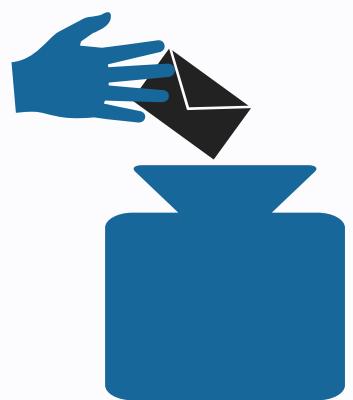
# Security protocols



TLS



Wifi



E-voting



E-passport

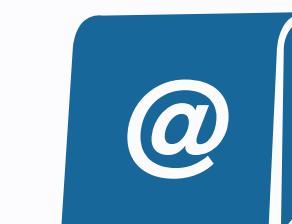
# Security protocols



TLS



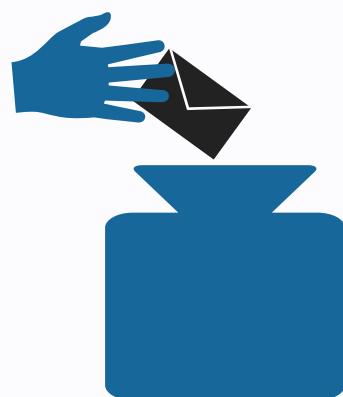
2016 (early ver. 1.3)



Wifi



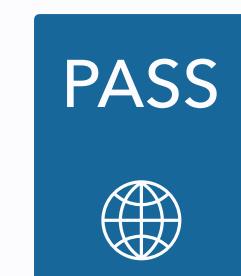
2017 (WPA2)



E-voting



2010 (Helios)

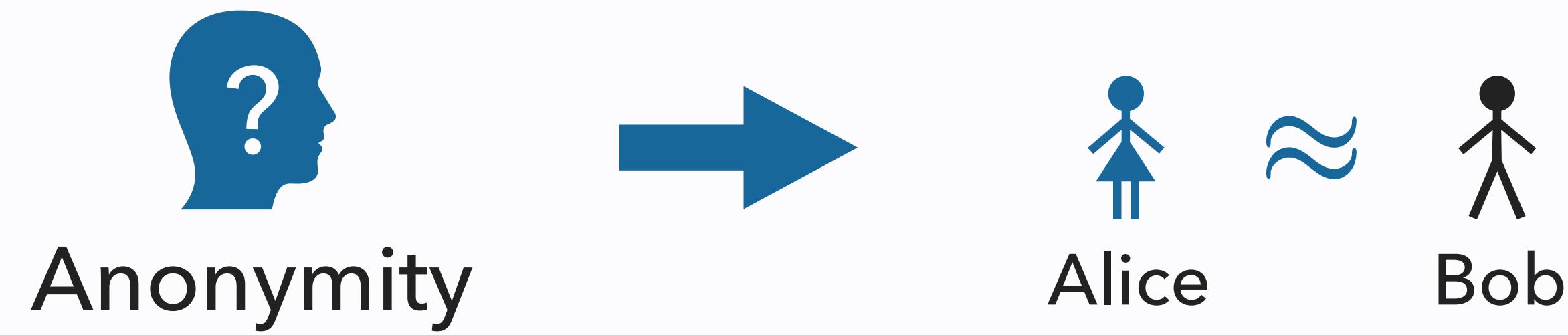


E-passport

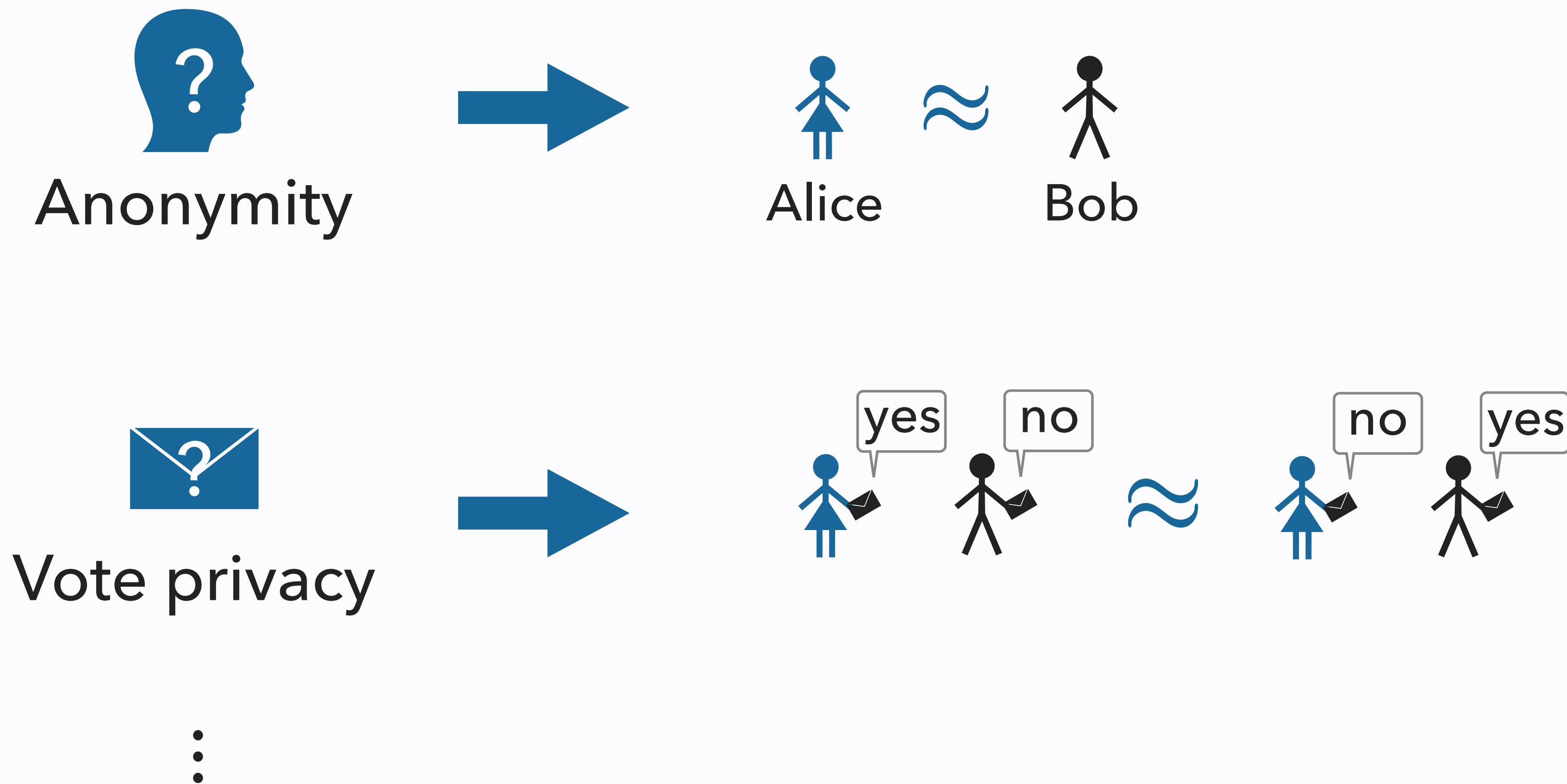


2013 (BAC)

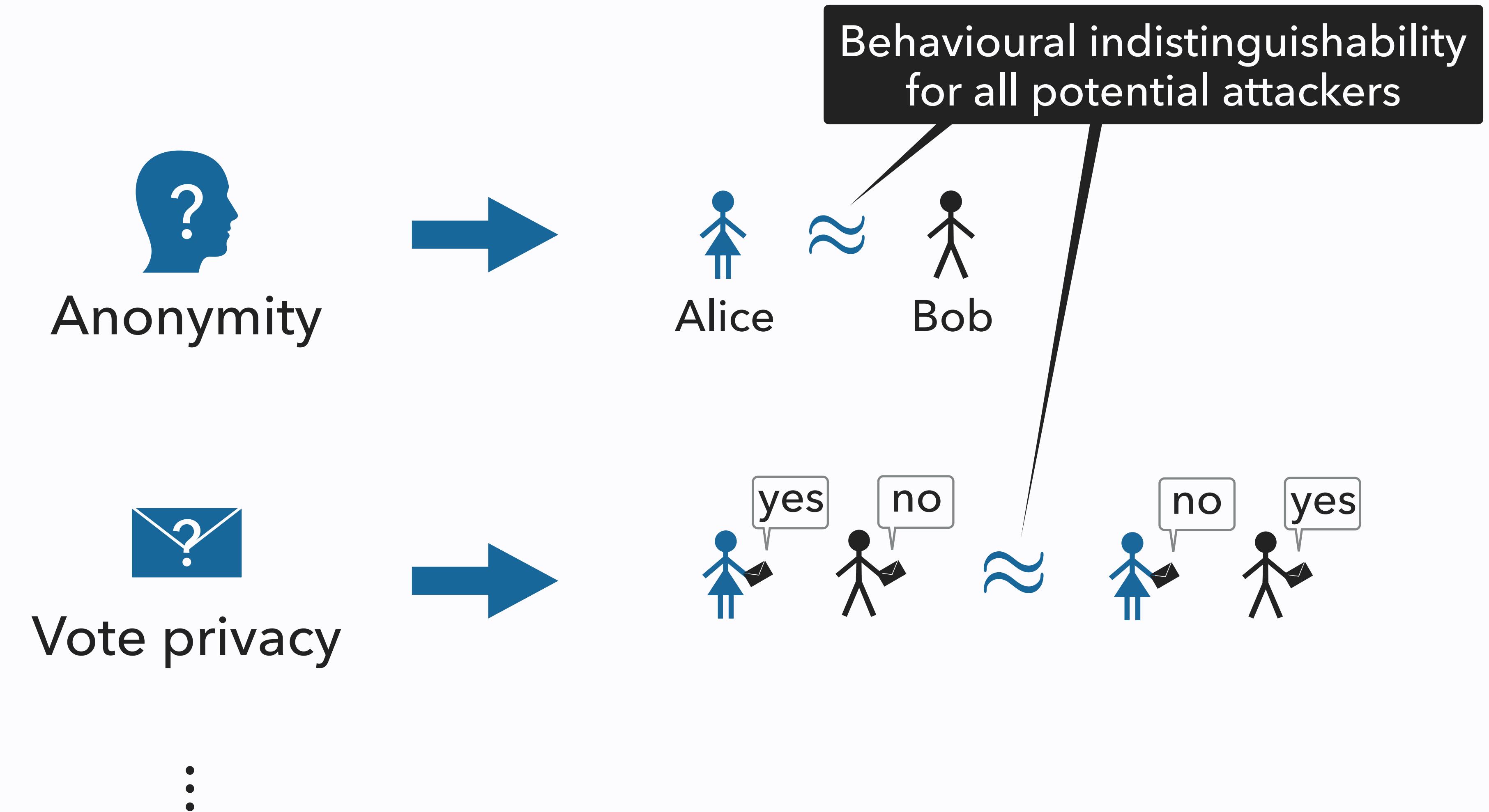
# Privacy as indistinguishability



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# Privacy as indistinguishability



# Privacy as indistinguishability

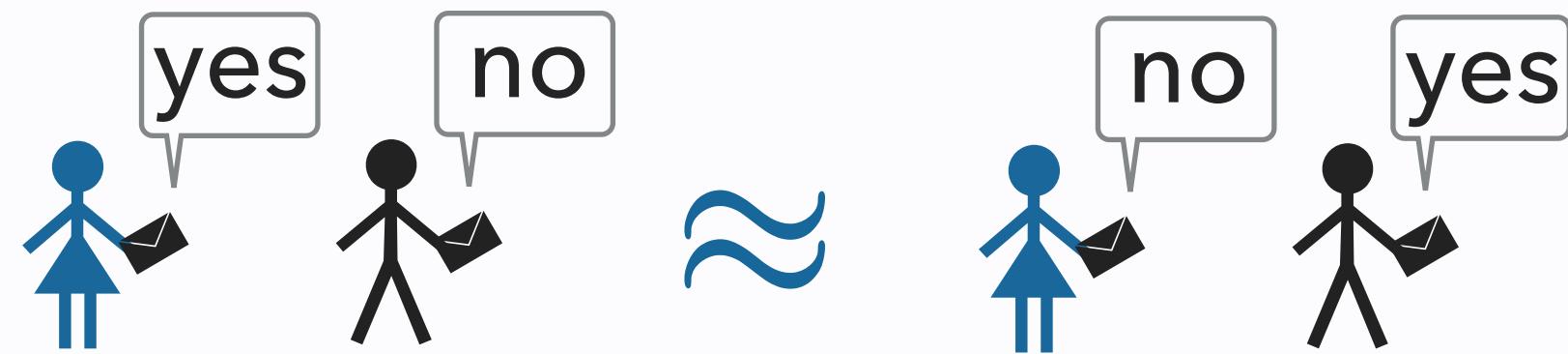


Equivalence coNEXP-complete  
for a fixed number of participants

[S&P18] S. Kremer, V. Cheval, I. Rakotonirina.

*DEEPSEC: Deciding equivalence properties  
in security protocols – theory and practice*

# Privacy as indistinguishability



Equivalence coNEXP-complete  
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Observation 🤔

Each time, the two processes  
share a common structure

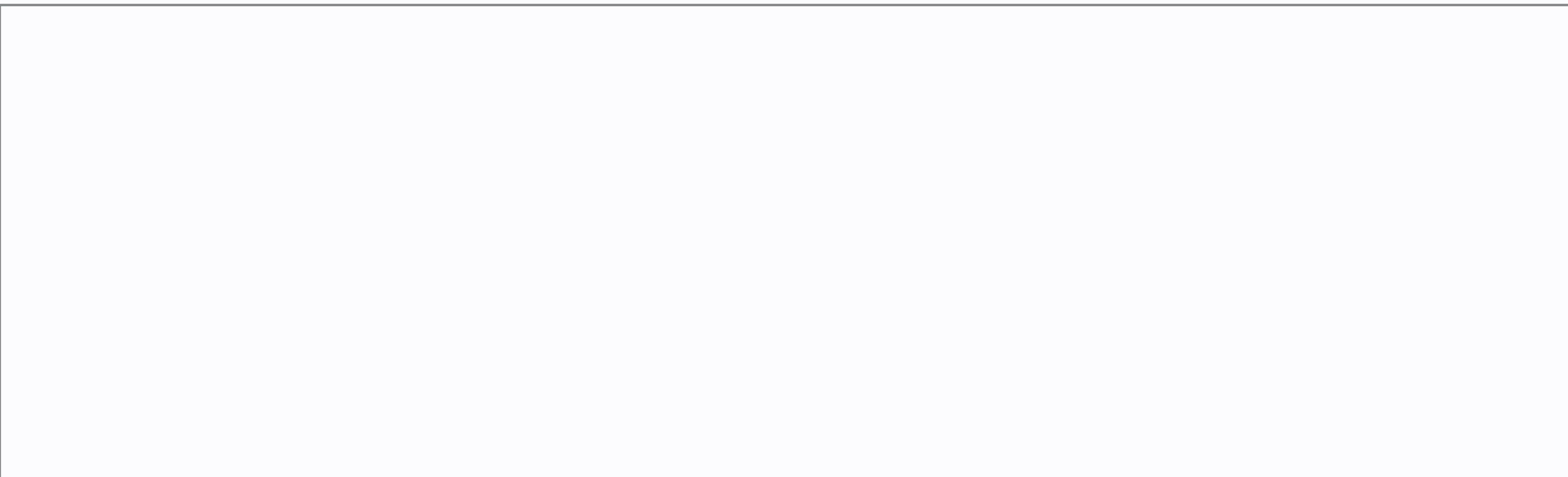
# Contributions

- + A refinement of trace equivalence  
for processes with structural similarities
- + Partial-order reductions  
for any process for this new equivalence
- + Integration into the DeepSec prover

# Trace equivalence

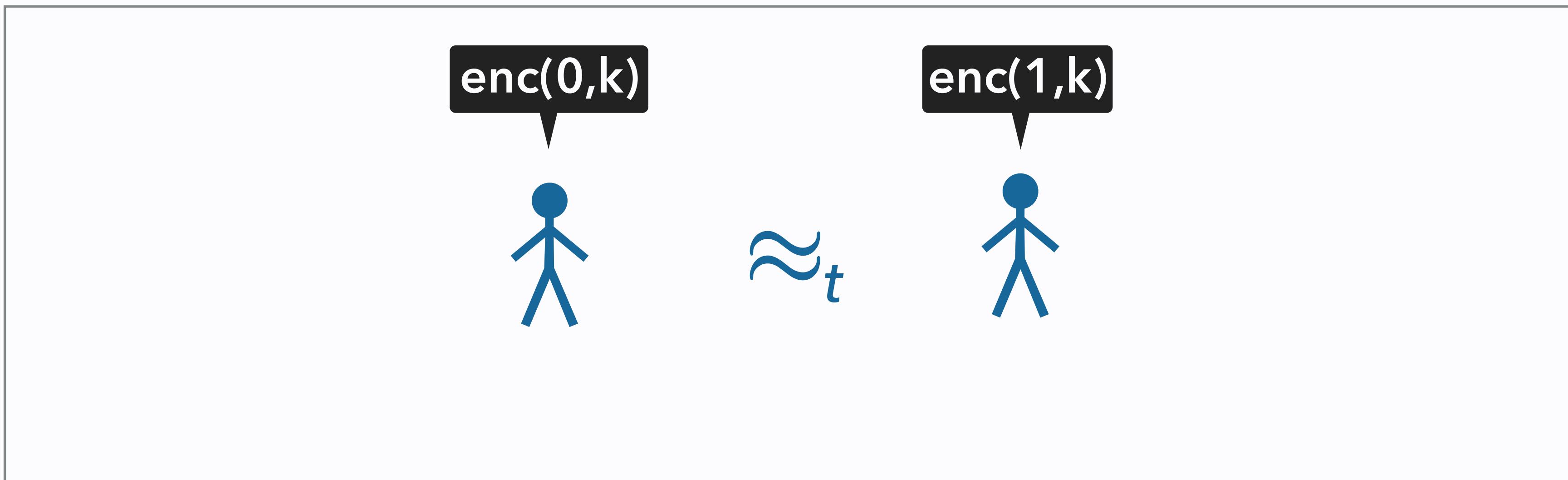
# Modelling indistinguishability

A simple example



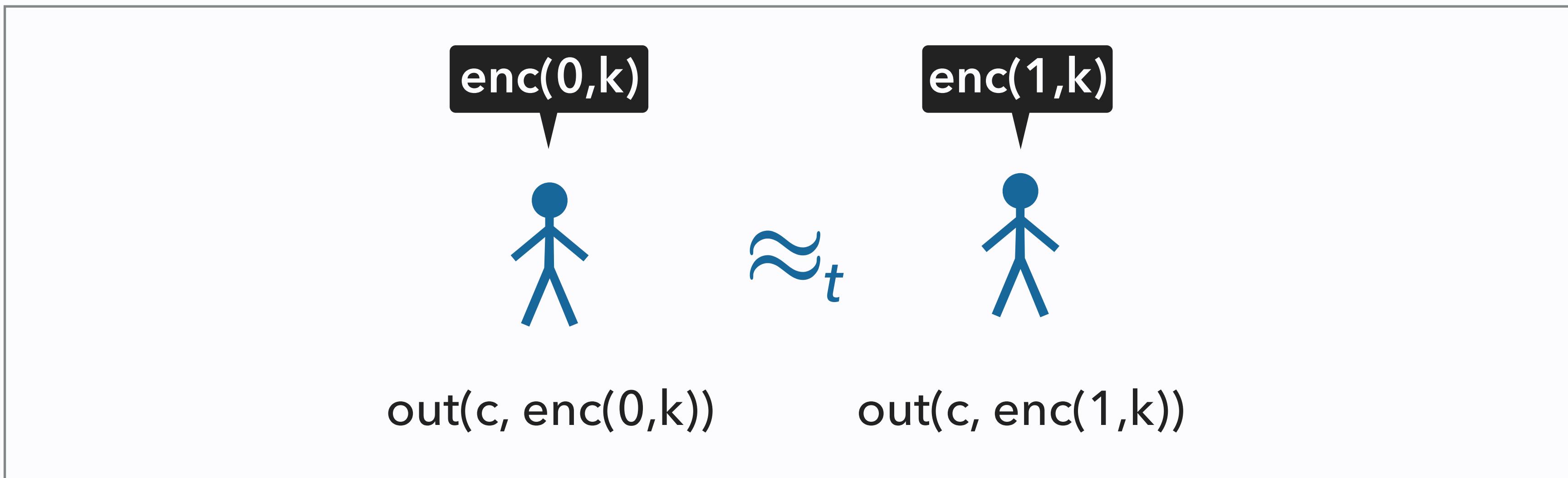
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A simple example



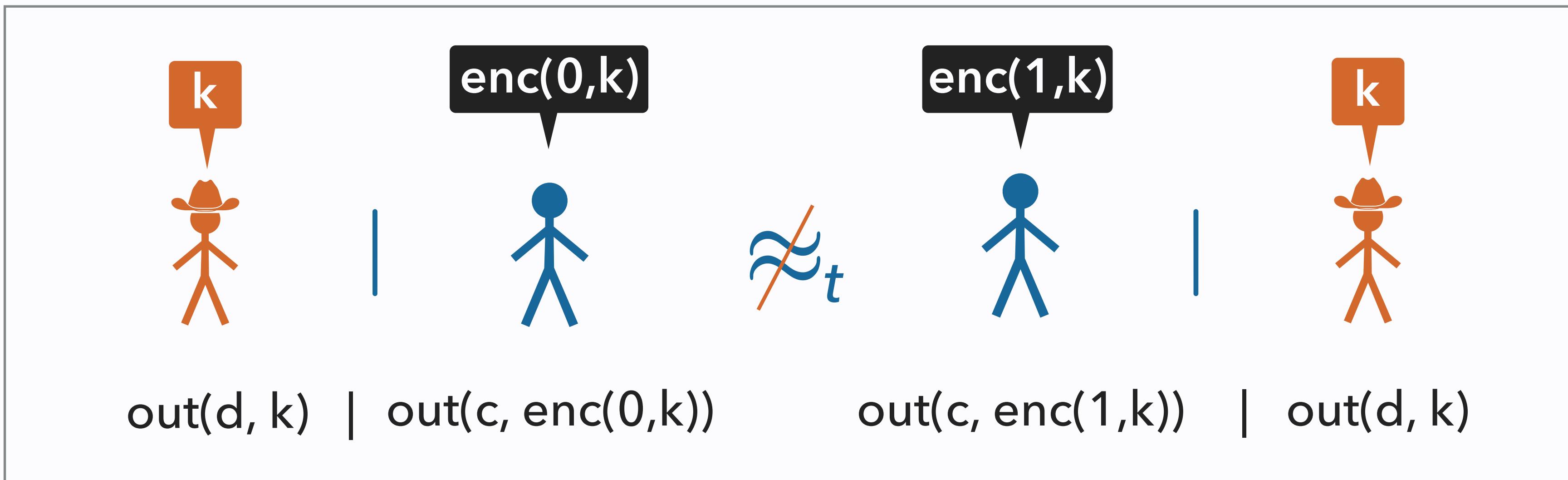
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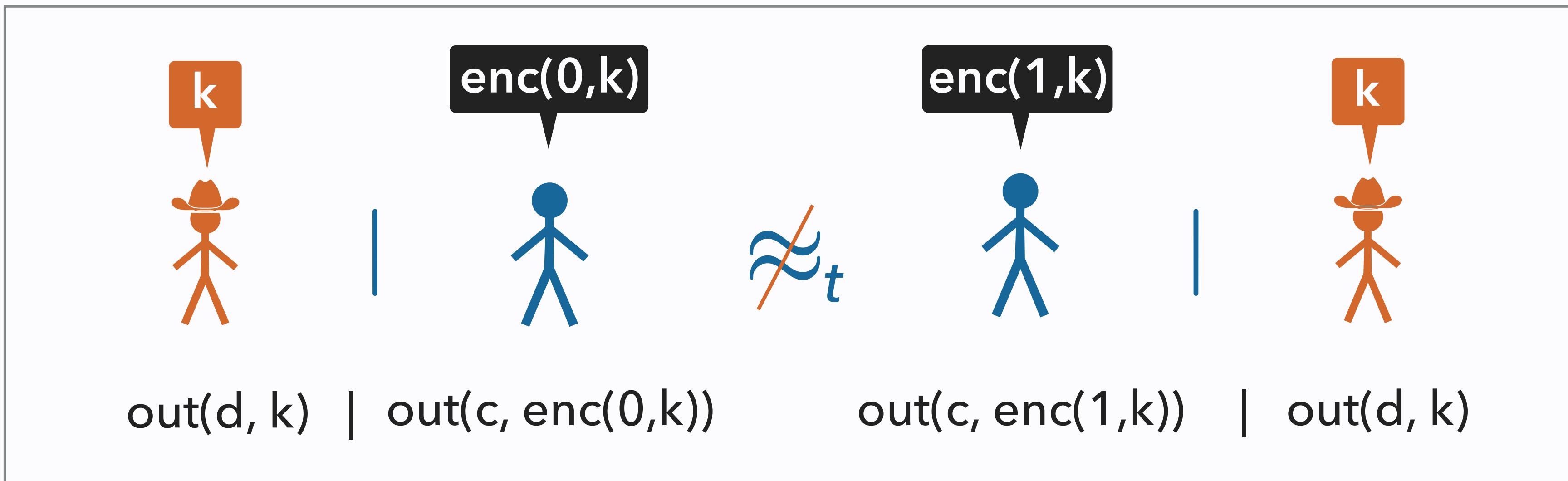
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A simple example



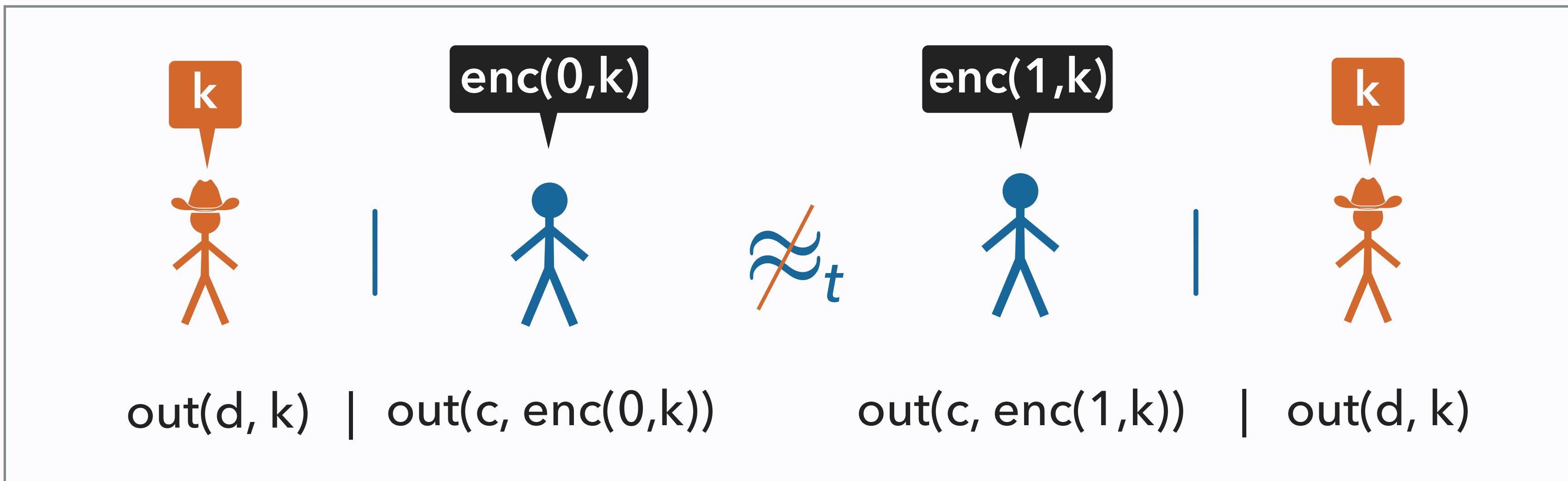
# Modelling indistinguishability

A simple example



# Modelling indistinguishability

A simple example



Distinguishing execution:

$m_1$   $m_2$

$+ \text{test } dec(m_1, m_2) = 0$  ?

# Modelling indistinguishability

## Formalism

$$P_0 \approx_t P_1 \quad \text{iff} \quad \forall t \in \text{Traces}(P_i), \exists t' \in \text{Traces}(P_{1-i}), t \sim t'$$

# Modelling indistinguishability

## Formalism

algebra of **finite concurrent processes**

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**sequences of inputs/outputs** in  
an active adversarial environment

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Output  $\Rightarrow$  increases the attacker's knowledge

Input  $\Rightarrow$  receives a term from the attacker

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**sequences of inputs/outputs** in  
an active adversarial environment

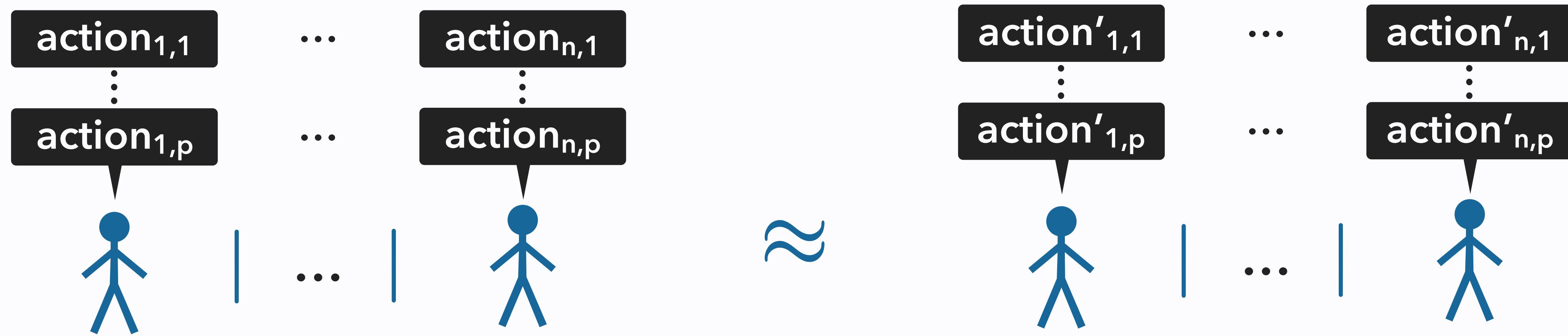
**static indistinguishability** of  
sequences of inputs/outputs

Output  $\Rightarrow$  increases the attacker's knowledge

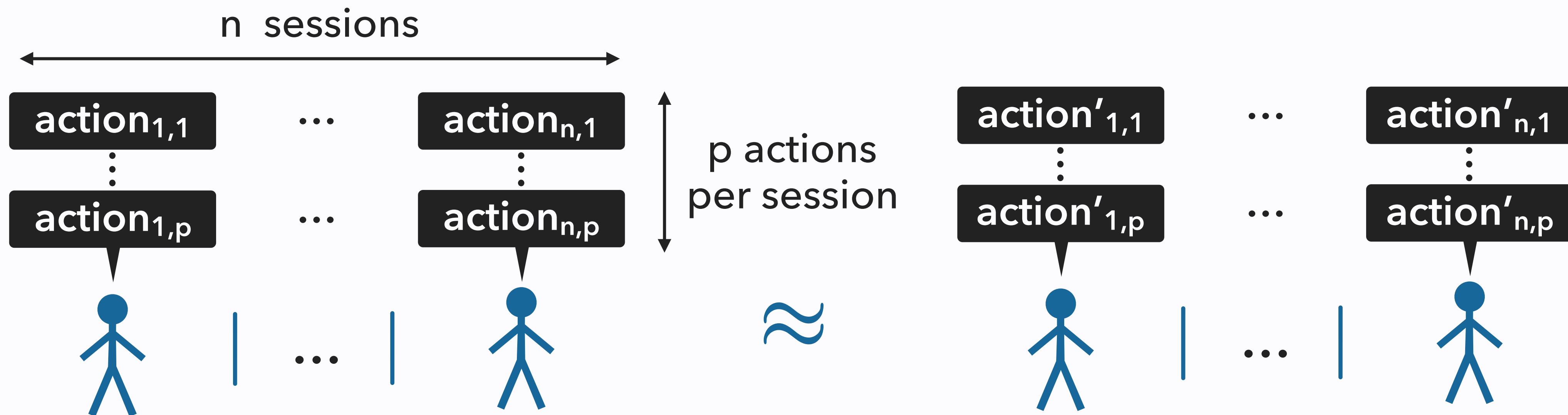
Input  $\Rightarrow$  receives a term from the attacker

# Trace equivalence... in practice

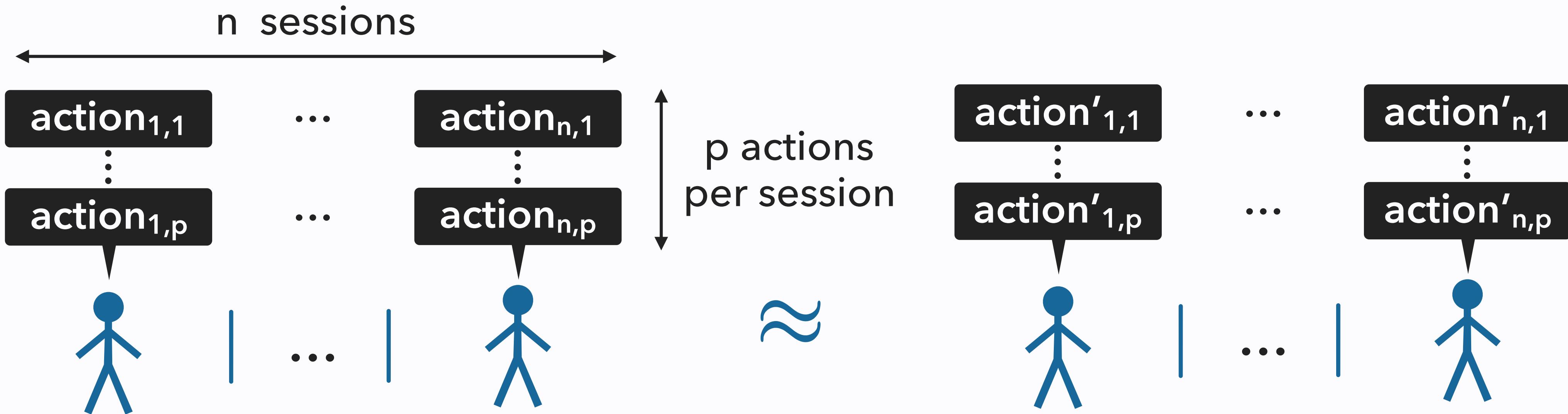
# A combinatorial fact



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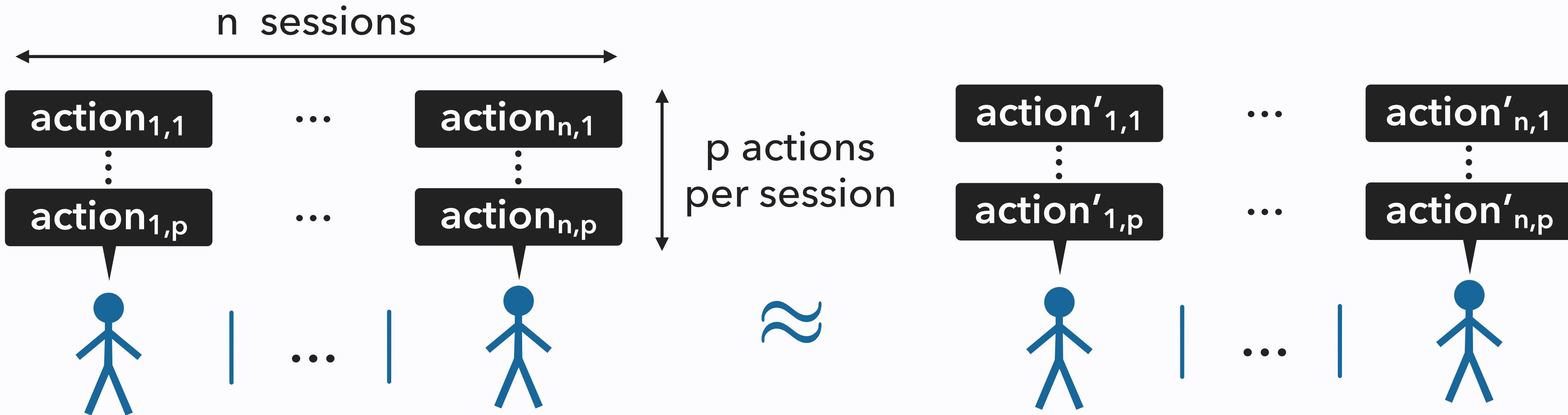


# A combinatorial fact



Goal  $\forall$  sequences  $[a_1 \ a_2 \ \dots \ a_{np}]$ ,  $\exists$  equivalent sequence  $[a'_1 \ a'_2 \ \dots \ a'_{np}]$

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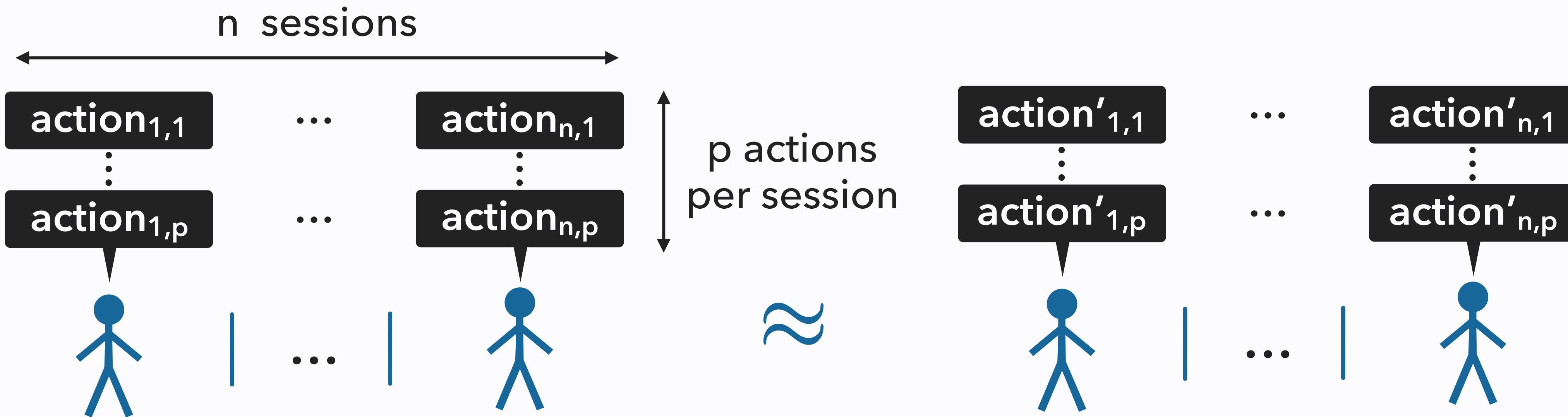


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$\sim(np)!$  matchings

Actions

# A combinatorial fact



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$\sim(np)!$  matchings

Actions

$\sim n!$  matchings

Sessions

# Formally: process pairing

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(MATCH)  $(P_1 | \dots | P_n, Q_1 | \dots | Q_n)$   $\longrightarrow (P_1, Q_{\sigma(1)}), \dots, (P_n, Q_{\sigma(n)})$   
 $\sigma$  permutation of  $\{1, \dots, n\}$

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(EXEC)  $(P, Q) \xrightarrow{\alpha} (P', Q')$  if  $P \xrightarrow{\alpha} P'$  and  $Q \xrightarrow{\alpha} Q'$  (in the single-process semantics)

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Trace Equiv.  $\forall t \in \text{Traces}(P), \exists t' \in \text{Traces}(Q), t' \sim t$

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~~Trace Equiv.~~

Equiv. by session

$\forall t \in \text{Traces}(P), \exists t' \in \text{Traces}(Q), t' \sim t$

+  $\exists t^2 \in \text{Traces}(P, Q), \text{fst}(t^2) = t$  and  $\text{snd}(t^2) = t'$

# Optimisations

# For trace equivalence



[CONCUR15] D. Baelde, S. Delaune, L. Hirschi.  
*Partial-order reductions for security protocols*

# For trace equivalence



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💡 reduce the number  
of traces to check?



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reduce the number  
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## Main theorem

If  $P, Q$  are determinate, it is sufficient to consider traces up to permutation of adjacent independent actions.

# For trace equivalence



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If  $P, Q$  are determinate, it is sufficient to consider traces up to permutation of adjacent **independent** actions.

Concurrent actions  
with no data flow

# For equivalence by session

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# Experiments

# Approaches to prove trace equivalence



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Baseline

P and Q trace equivalent?

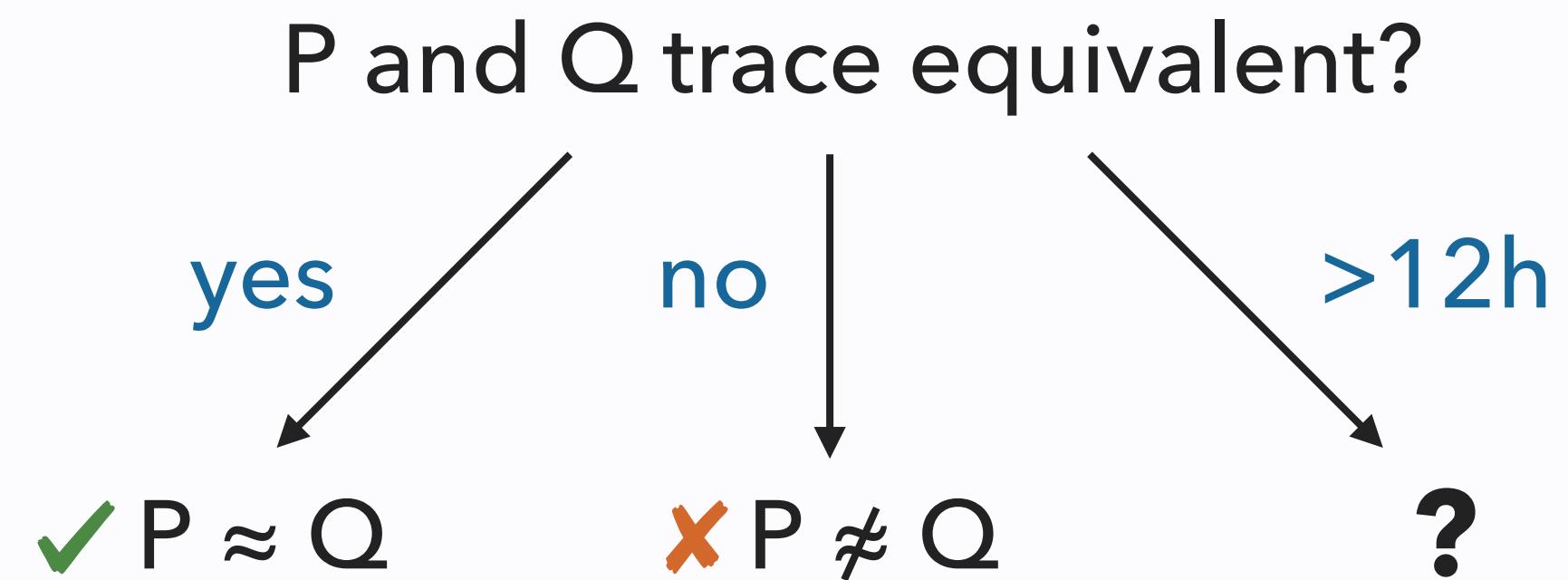
Structure-guided

P and Q equivalent by session?

# Approaches to prove trace equivalence



Baseline



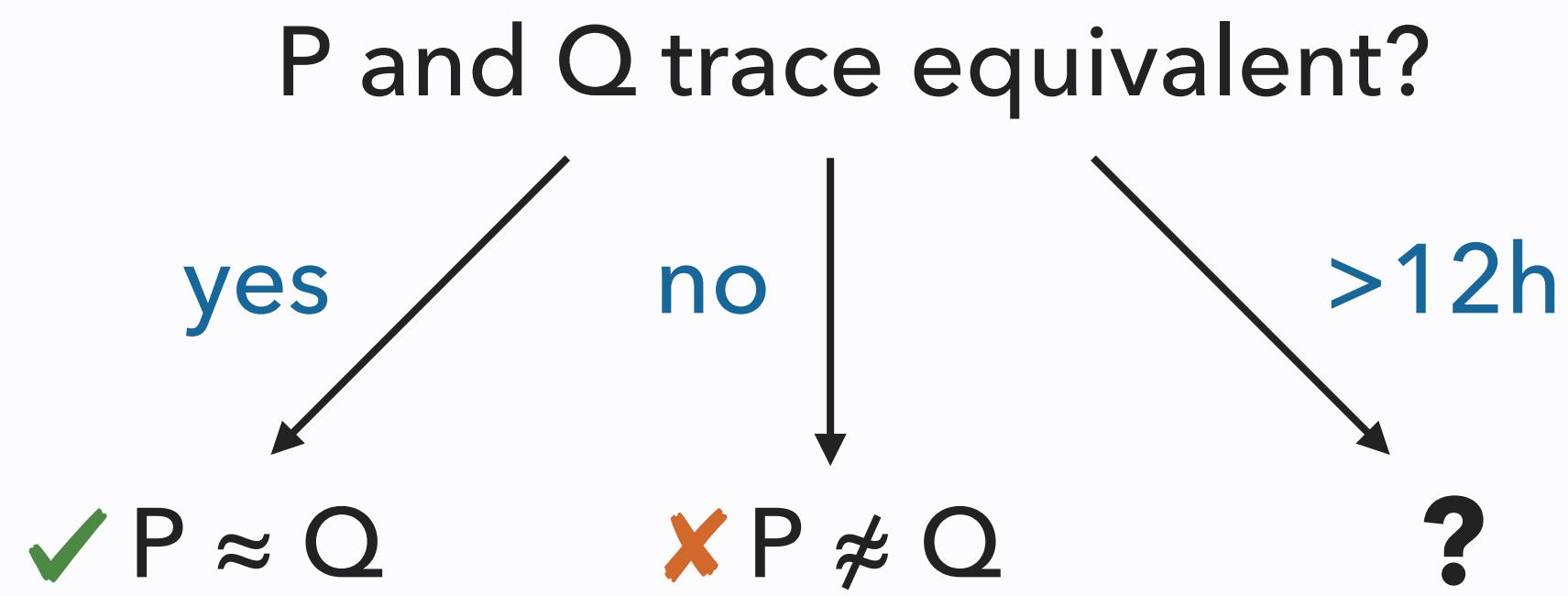
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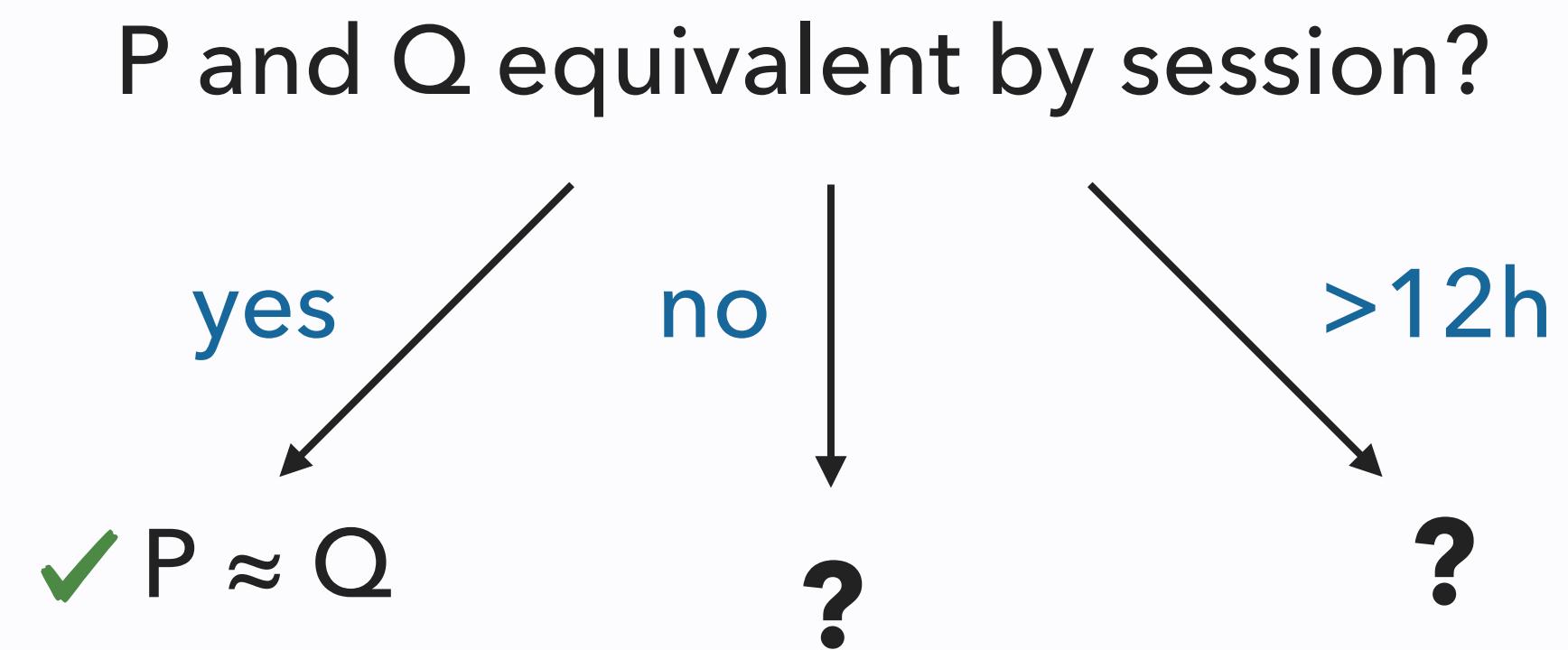
# Approaches to prove trace equivalence



Baseline



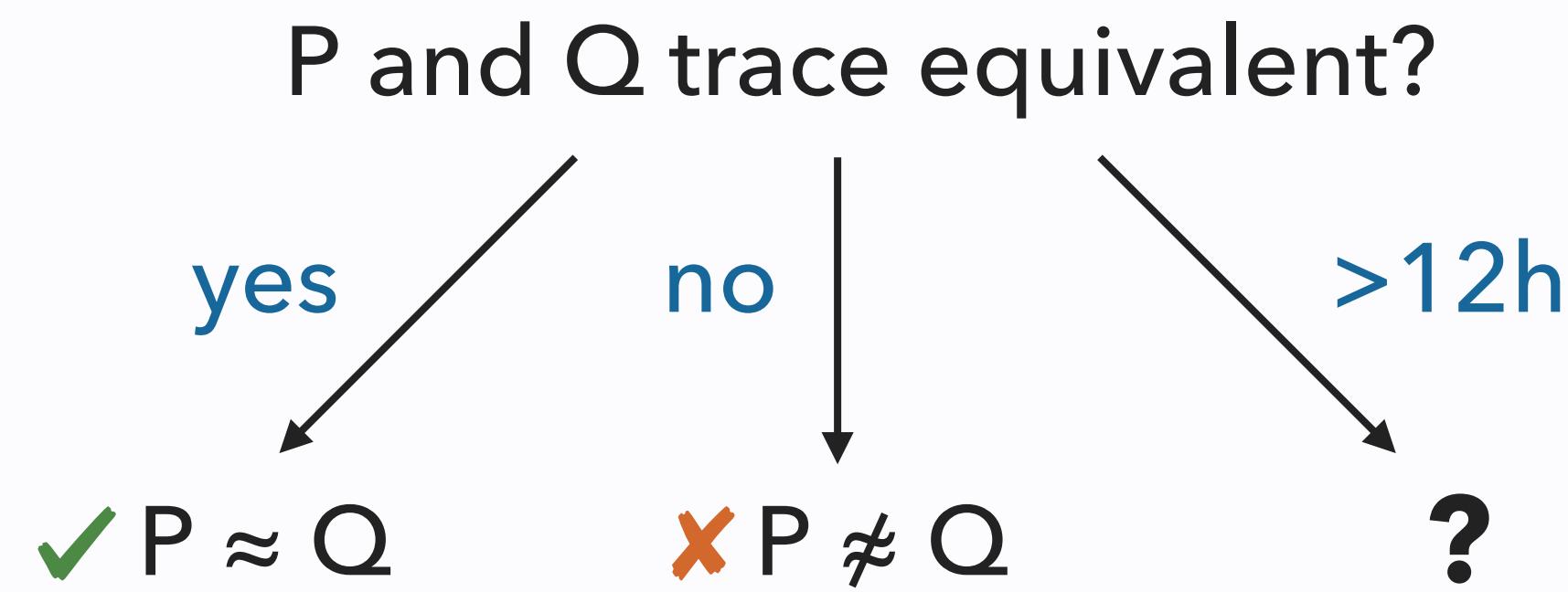
Structure-guided



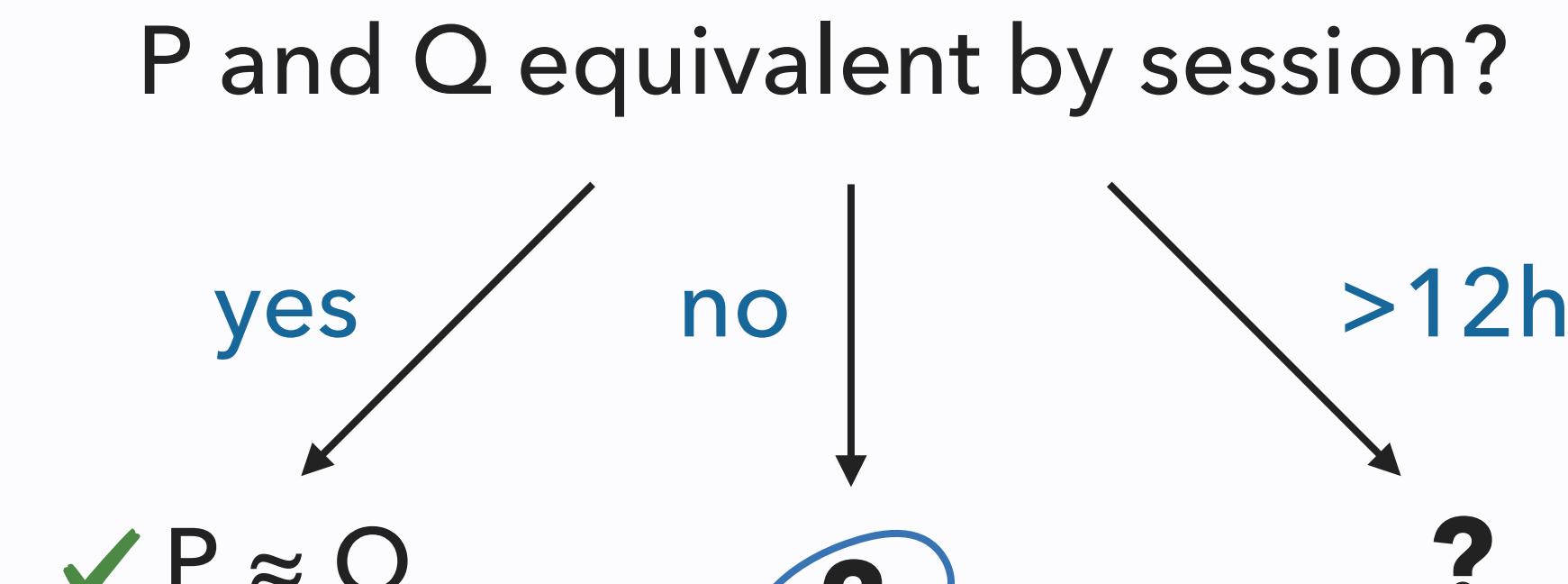
# Approaches to prove trace equivalence



Baseline



Structure-guided



Ongoing work:  
conclude in this case  
(currently: heuristic)

# Experimental results (1)

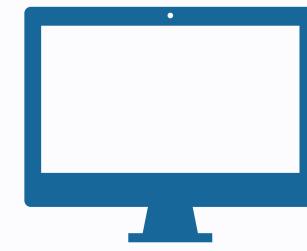
## Unlinkability in the Electronic passport

# Experimental results (1)

## Unlinkability in the Electronic passport



2 identical passports   readers



2 different passports   readers

# Experimental results (1)

## Unlinkability in the Electronic passport



2 identical passports



2 different passports



Scenario	baseline	structure-guided
2 identical	<1s ✗	<1s ✗
2 identical + 1 fresh	>12h	2s ✗
3 identical + 1 fresh	>12h	3s ✗
2 identical + 2 fresh	>12h	1min20 ✓
2 identical + 3 fresh	>12h	11h06 ✓

✗ non-equivalent  
✓ equivalent

# Experimental results (1)

## Unlinkability in the Electronic passport

?  
≈

- ✗ non-equivalent
- ✓ equivalent

# Experimental results (2)

Vote privacy in Helios (vote swap)



- ✗ non-equivalent
- ✓ equivalent

# Experimental results (2)

## Vote privacy in Helios (vote swap)



Scenario	baseline	structure-guided
no revote	<1s ✓	<1s ✓
A x 2 + B x 1	2h41 ✓	1min2 ✓
A x 3 + B x 2	>12h	7min40 ✓
A x 4 + B x 2	>12h	16min36 ✓
A x 7 + B x 3	>12h	3h53 ✓

✗ non-equivalent  
✓ equivalent



v1.0.2



v1.0.2

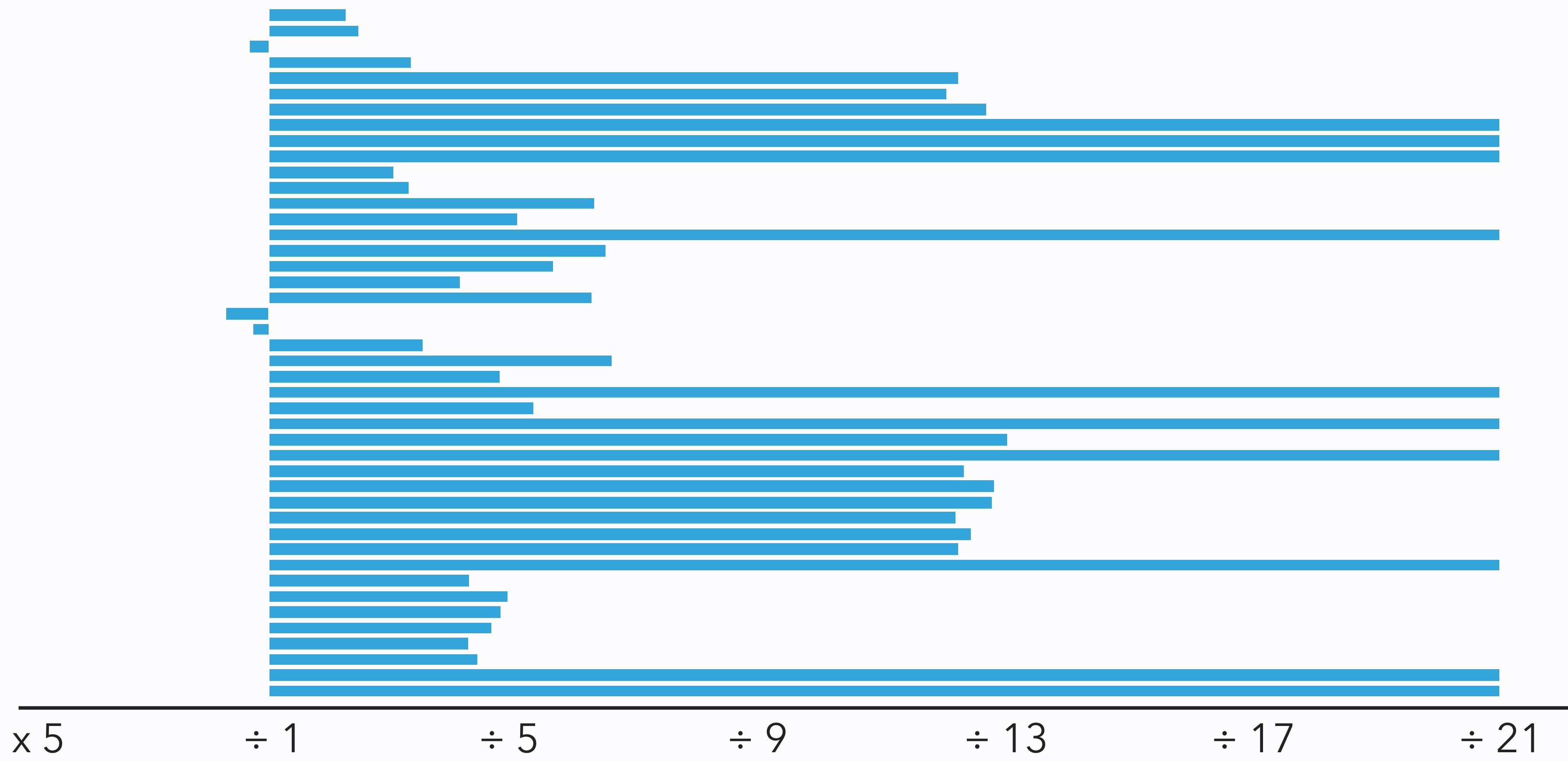
v2.0.0



v1.0.2

v2.0.0

## Evolution of verification time v1.0.2 → v2.0.0

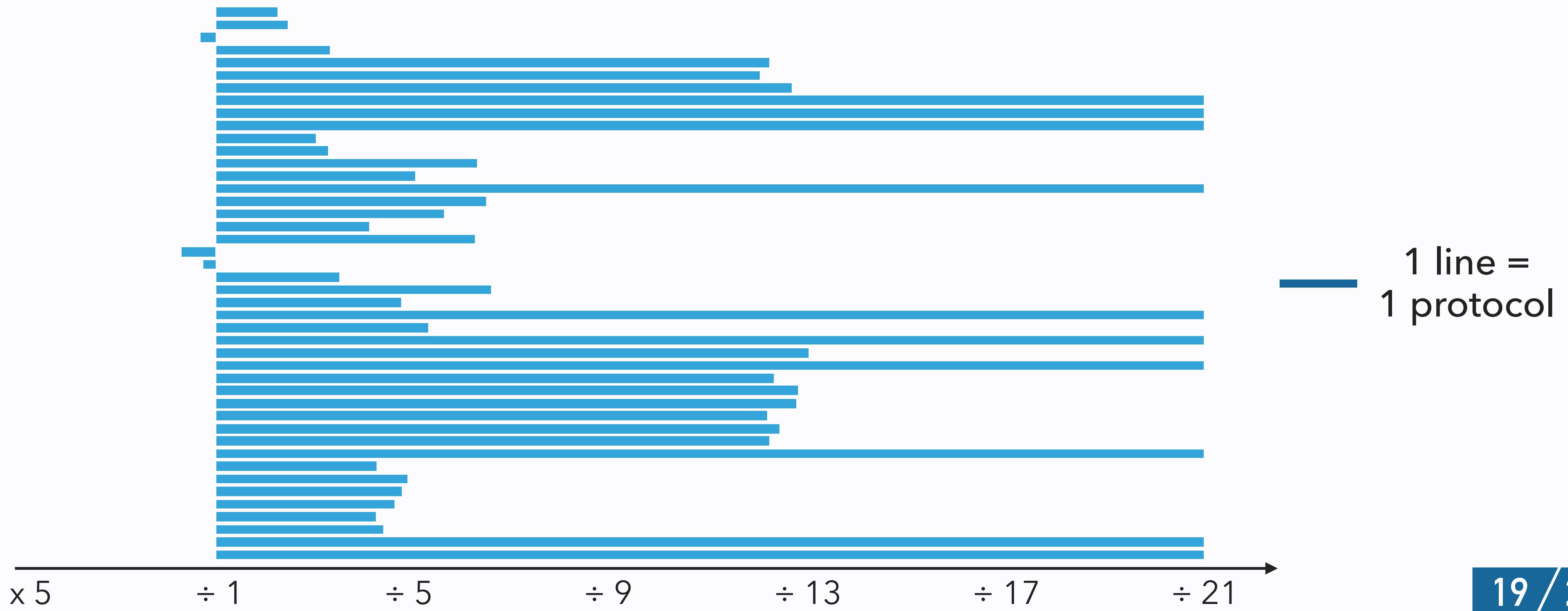




v1.0.2

v2.0.0

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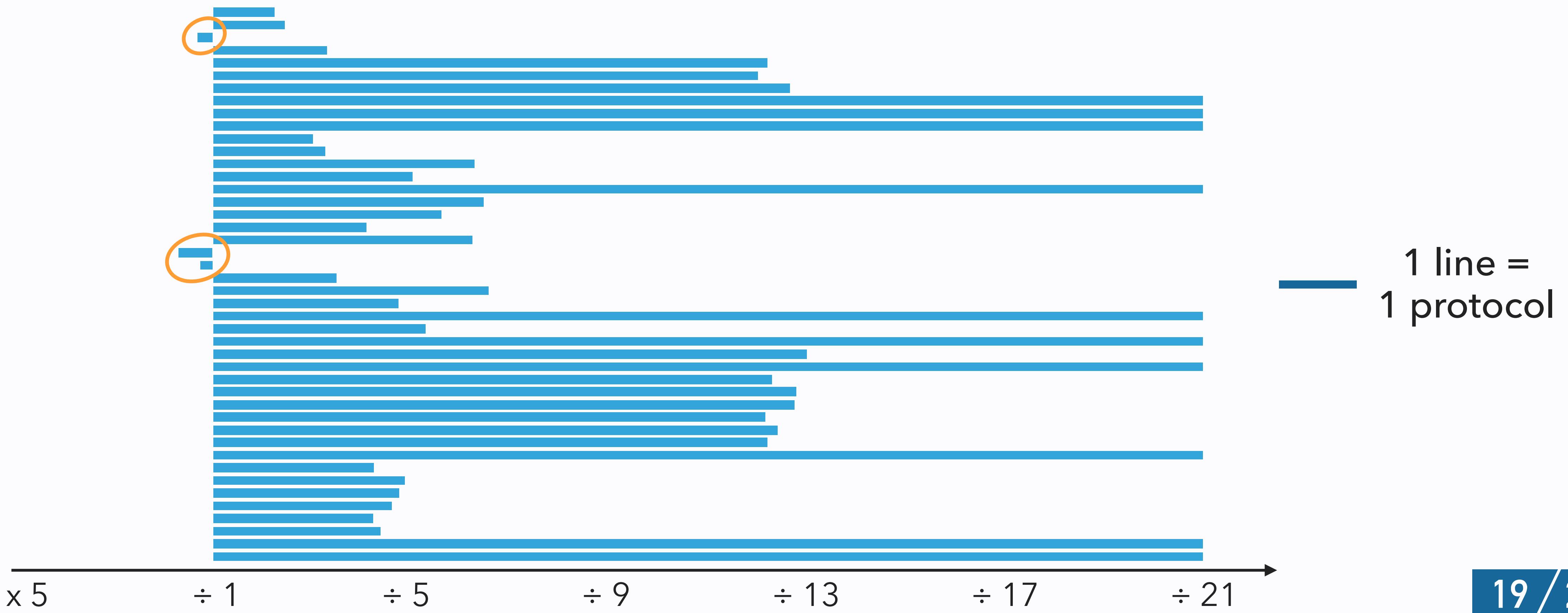




v1.0.2

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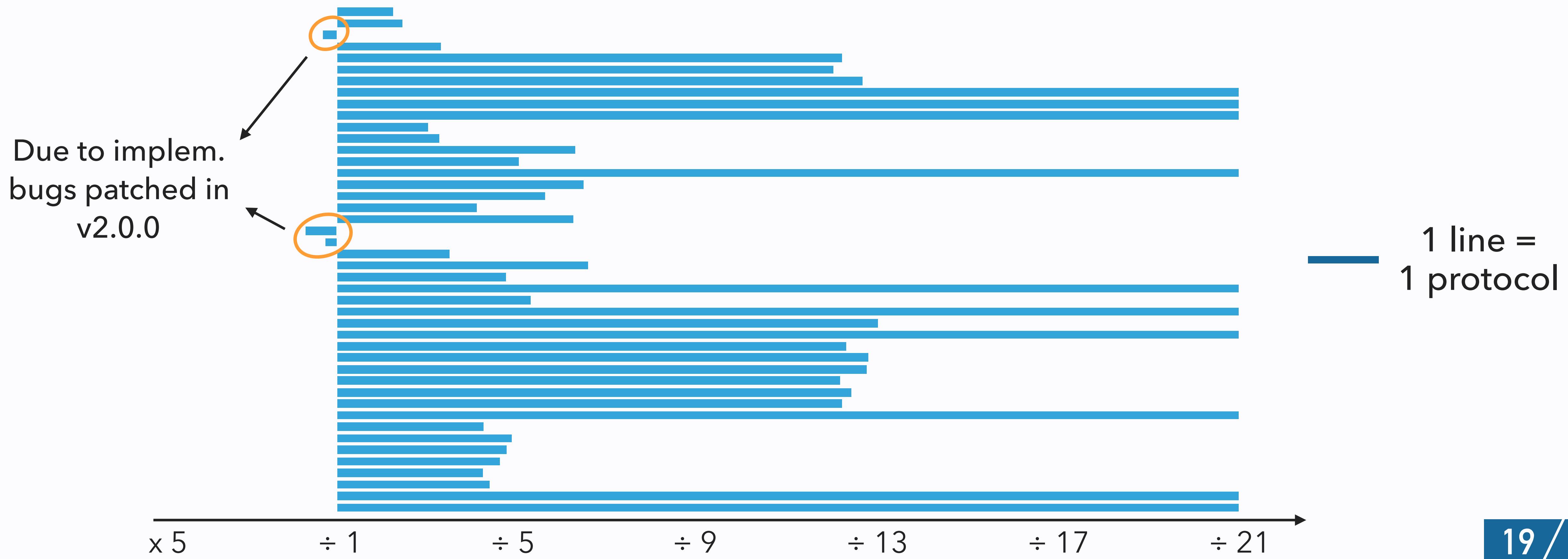




v1.0.2

v2.0.0

## Evolution of verification time v1.0.2 → v2.0.0



```
11  free yes.  
12  free no.  
13  
14  (* Randomized asymmetric encryption *)  
15  
16  fun aenc/3.  
17  fun pk/1.  
18  
19  reduc adec(sk, aenc(pk(sk), sr, xm)) -> xm.  
20  
21  (* Signature *)  
22  
23  fun sign/2.  
24  fun vk/1.  
25  reduc checksign(vk(sk), sign(sk,m)) -> m.  
26
```

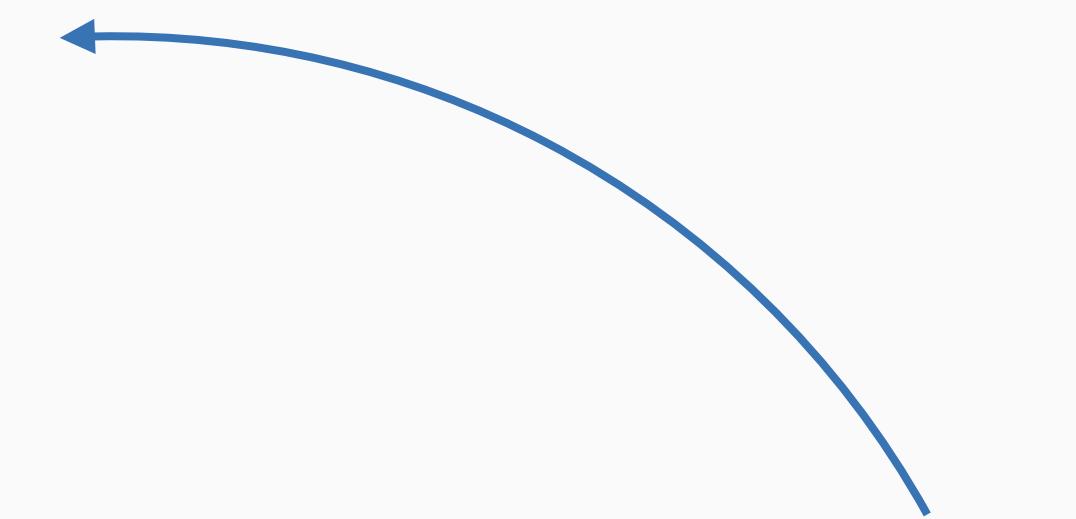


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```

Definition of crypto primitives  
(here, asymmetric encryption)

```
36 fun s/1.  
37  
38 (* The voting process *)  
39  
40 let Voter(sk,id,v,pkE) =  
41     new r;  
42     let ballot = aenc(pkE, r, v) in  
43     let zk = zkp(r, id, v, ballot) in  
44     out(c, (id, sign(sk, (ballot, zk)))).  
45  
46 (* The Tally *)  
47  
48 let Outcome(prv_ch,skE) =  
49     in(prv_ch,z);  
50     let (vote1,vote2,vote3,nb_vote) = z in
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```



Definition of the protocol  
(here, voting process)

```
new skE;
93   out(c,pk(skE));
94   new sk1;
95   new sk2;
96   new sk3;
97   out(c,sk3);
98   out(c,vk(sk1));
99   out(c,vk(sk2)); (
L00     !^2 Voter(sk1,id1,vote1,pk(skE)) |
L01     Voter(sk2,id2,vote2,pk(skE)) |
L02     Tally(skE,vk(sk1),vk(sk2),vk(sk3))
L03   ).  

L04
L05 (* Should not find an attack. *)
L06 query
• session_equiv(VotingSystem21(yes,no),VotingSystem21(no,yes)).  

L07
```



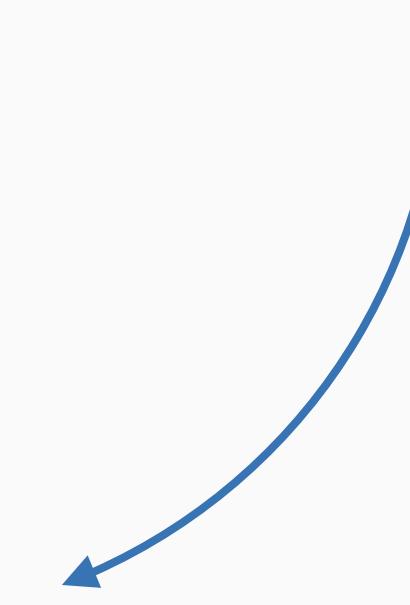
v2.0.0

```
new skE;
out(c,pk(skE));
new sk1;
new sk2;
new sk3;
out(c,sk3);
out(c,vk(sk1));
out(c,vk(sk2)); (
  !^2 Voter(sk1,id1,vote1,pk(skE)) |
  Voter(sk2,id2,vote2,pk(skE)) |
  Tally(skE,vk(sk1),vk(sk2),vk(sk3))
).
(* Should not find an attack. *)
query
• session_equiv(VotingSystem21(yes,no),VotingSystem21(no,yes)).
```



v2.0.0

Equivalence query (here:  
model of vote privacy)



DeepSec UI Dev Tools

DeepSec UI

ironumber  
epSec -  
Versio  
Git ha  
Git br  
Websit  
ading fi  
arting v  
arting v  
sult que  
rificati  
ironumber

DeepSec UI

Add file(s)... 1 file Clear file

Start Run

Results

Settings

Optional title

Start Run

Default Semantic : Private Classic Eavesdrop

Distributed : Auto Yes No

Number jobs :  Auto

Local workers :  Auto 2

Round timer : 120

Total worker 19

Reset

+ Add Distant Server 1

Hostname : shironumber@cassis-calc.loria.fr

Local path : ./deepsec

Workers :  Auto 17

DEEPSEC v2.0.0

23 / 27

DeepSec UI Dev Tools

DeepSec UI

ironumber  
epSec -  
Versio  
Git ha  
Git br  
Websit  
ading fi  
arting v  
arting v  
sult que  
rificati  
ironumber

DeepSec UI

Add file(s)...  
Helios\_revote\_ZKP21

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Local path : ./deepsec

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DEEPSEC v2.0.0

Browse files to verify

100 % Fri 11:48

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The screenshot displays the DeepSec UI application window. On the left, there's a sidebar with navigation links: 'ironumber', 'epSec -', 'Versio', 'Git ha', 'Git br', 'Websit', 'ading fi', 'arting v', 'arting v', 'sult que', 'rificati', and 'ironumber'. The main area has a title 'DeepSec UI' and a central 'DeepSec UI' section. This section includes a 'Start Run' button, a 'Results' link, and a 'Settings' link. Below these are fields for 'Optional title' and another 'Start Run' button. A large blue arrow originates from the text 'Browse files to verify' at the bottom left and points to the 'Add file(s)...' button in a modal window. The modal shows a file named 'Helios\_revote\_ZKP21'. The background of the main window contains configuration options: 'Default Semantic' (Private selected), 'Distributed' (Yes selected), 'Number jobs' (Auto checked), 'Local workers' (Auto checked, value 2), 'Round timer' (120), and a 'Total worker 19' summary. To the right, there's a 'Distant Server' configuration panel with a 'Hostname' field set to 'shironumber@cassis-calc.loria.fr', a 'Local path' field set to './deepsec', and a 'Workers' field set to '17' (with an 'Auto' checkbox). The top status bar shows battery level (100%), signal strength, and the date/time (Fri 11:48). A large blue banner at the top right reads 'DEEPSEC v2.0.0'.

The screenshot shows the DeepSec UI application interface. On the left, a sidebar lists various project-related links. The main area has a title bar "DeepSec UI". It features a file upload section with a blue "Add file(s)..." button and a list containing "Helios\_revote\_ZKP21". To the right of this is a "Default Semantic" dropdown with "Private" selected, and tabs for "Classic" and "Eavesdrop". Below this are sections for "Distributed" (with "Yes" selected), "Number jobs" (checkbox checked, "Auto" selected), "Local workers" (checkbox checked, "Auto" selected, value "2"), and "Round timer" (value "120"). A "Total worker 19" summary is shown below these. At the bottom is a "Reset" button. To the right of the main panel is a sidebar titled "DEEPSEC" with "v2.0.0" and a "Distant Server" configuration section with fields for "Hostname" (shironumber@cassis-calc.loria.fr), "Local path" (./deepsec), and "Workers" (checkbox checked, "Auto" selected, value "17"). A large blue arrow points from the text "Browse files to verify" towards the file upload section. Another large blue arrow points from the text "Options for distributing The computation" towards the "Distributed" and "Local workers" settings.

DeepSec UI Dev Tools

DeepSec UI

Add file(s)...

1 file Clear file

Helios\_revote\_ZKP21

Start Run

Results

Settings

Optional title

Start Run

Default Semantic :

Private Classic Eavesdrop

Distributed :

Auto Yes No

Number jobs :  Auto

Local workers :  Auto 2

Round timer : 120

Total worker 19

Reset

+ Add Distant Server 1

Hostname : shironumber@cassis-calc.loria.fr

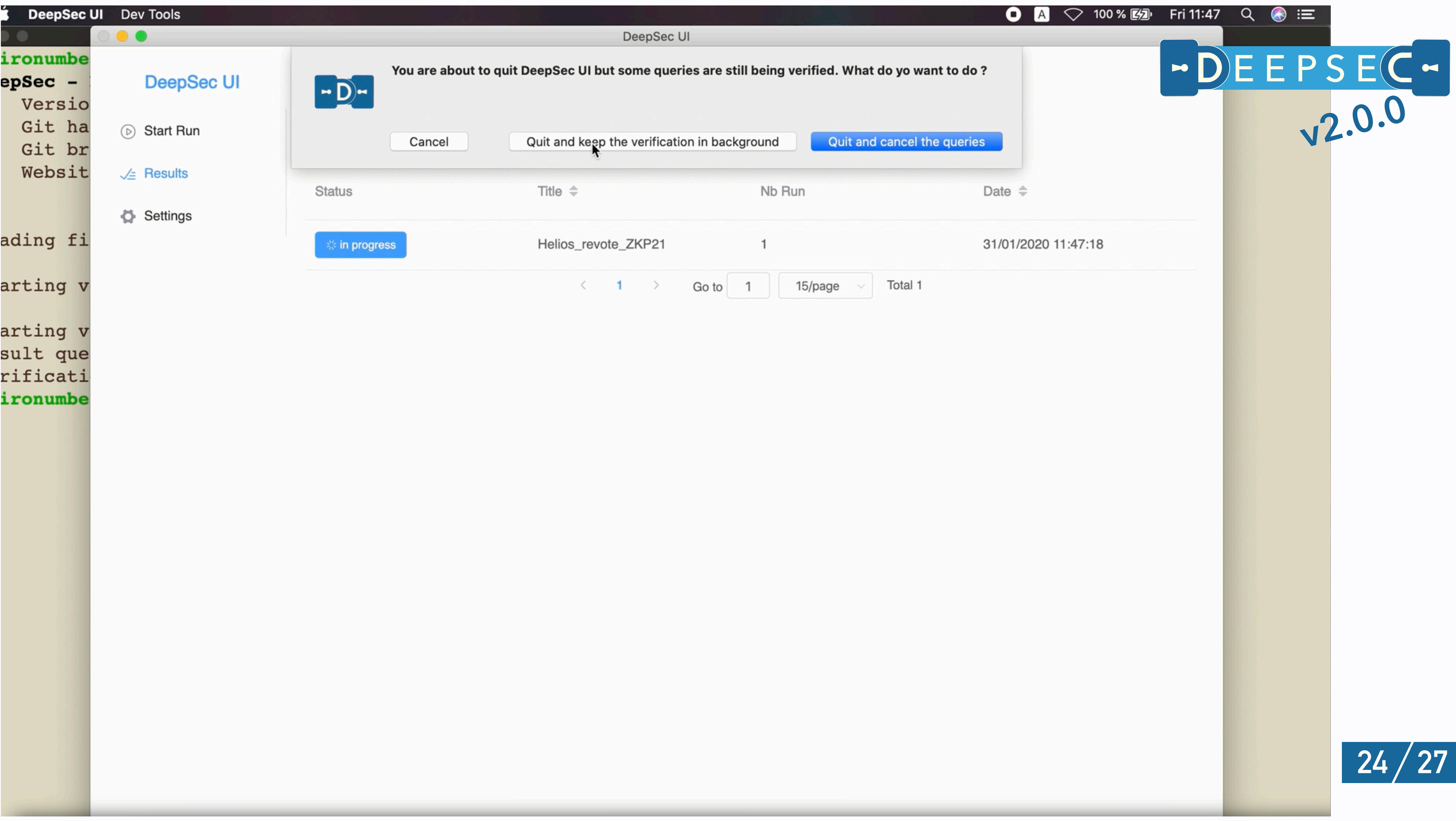
Local path : ./deepsec

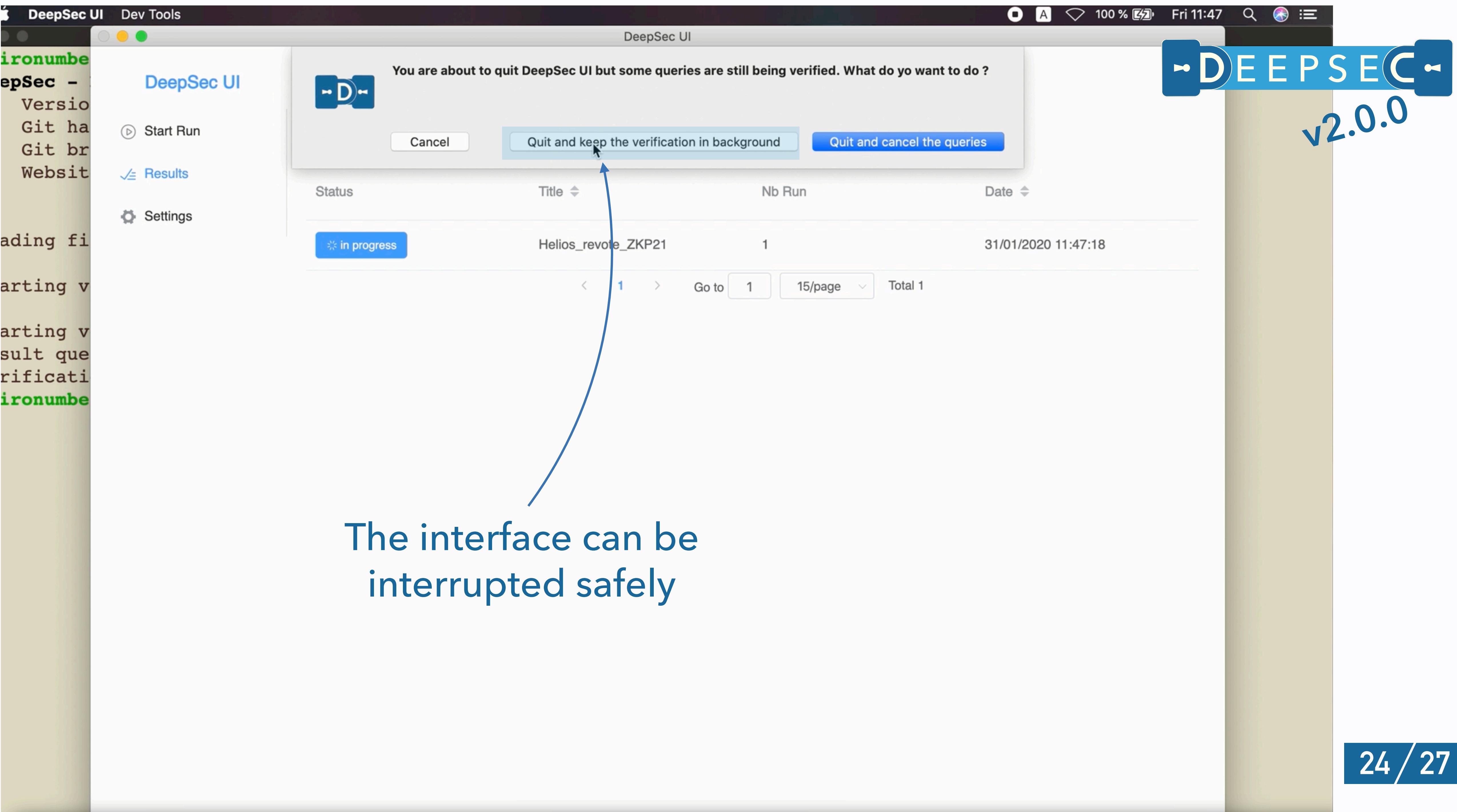
Workers :  Auto 17

DEEPSEC v2.0.0

Browse files to verify

Options for distributing The computation





DeepSec UI Dev Tools

DeepSec UI

Attack on Process 2

```
1 | ( 
2 |   in(mn,x1);
3 |   in(mn,x2);
4 |   in(mn,x3);
5 |   (
6 |     out(ch,adec(x3,skT))
7 |   ) | (
8 |     out(ch,adec(x1,skT))
9 |   ) | (
10|     out(ch,adec(x2,skT))
11|   )
12|   ) | (
13|     out(ch,(a,aenc(no,r,pk(skT)))) red box
14|   ) | (
15|     new r2;
16|     let ballot2 = aenc(yes,r2,pk(skT)) in
17|       out(bb,(b,ballot2));
18|       out(ch,(b,ballot2))
19|   ) | (
20|     in(ch,b3);
21|     let (=c,v3) = b3 in
22|       out(mn,v3)
23|   ) | (
24|     let (=a,v1) = (a,aenc(no,r,pk(skT))) in
25|       out(mn,v1)
26|   ) | (
27|     in(bb,b2);
28|     let (=b,v2) = b2 in
29|       out(mn,v2)
30|   )
```

DEEPSEC v2.0.0

Default I/O All

« < Prev Next > »

Trace - Step 8 / 21

- 5 - out(ch,ax<sub>1</sub>)
- 8 -  $\tau$  internal communication
- 9 - out(ch,ax<sub>2</sub>)

Frame

Private names: bb, r, mn, skT

ax<sub>1</sub> → pk(skT)

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DeepSec UI Dev Tools

DeepSec UI

Attack on Process 2

```
1 | ( 
2 |   in(mn,x1);
3 |   in(mn,x2);
4 |   in(mn,x3);
5 |   (
6 |     out(ch,adec(x3,skT))
7 |   ) | (
8 |     out(ch,adec(x1,skT))
9 |   ) | (
10|     out(ch,adec(x2,skT))
11|   )
12|   ) | (
13|     out(ch,(a,aenc(no,r,pk(skT)))))
14|   ) | (
15|     new r2;
16|     let ballot2 = aenc(yes,r2,pk(skT)) in
17|       out(bb,(b,ballot2));
18|       out(ch,(b,ballot2))
19|   ) | (
20|     in(ch,b3);
21|     let (=c,v3) = b3 in
22|       out(mn,v3)
23|   ) | (
24|     let (=a,v1) = (a,aenc(no,r,pk(skT))) in
25|       out(mn,v1)
26|   ) | (
27|     in(bb,b2);
28|     let (=b,v2) = b2 in
29|       out(mn,v2)
30|   )
```

DEEPSEC v2.0.0

Default I/O All

« < Prev Next > »

Trace - Step 8 / 21

5 - out(ch,ax<sub>1</sub>)  
8 - τ internal communication  
9 - out(ch,ax<sub>2</sub>)

Frame

Private names: bb, r, mn, skT

ax<sub>1</sub> → pk(skT)

When query finished: result dynamically displayable (here: attack trace)

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# Conclusion

# Conclusion

- + A new equivalence exploiting the structure of practical privacy statements
- + Decision of trace equivalence improved by orders of magnitude on concrete examples
- Future work: Complete procedure for trace equivalence guided by equivalence by session